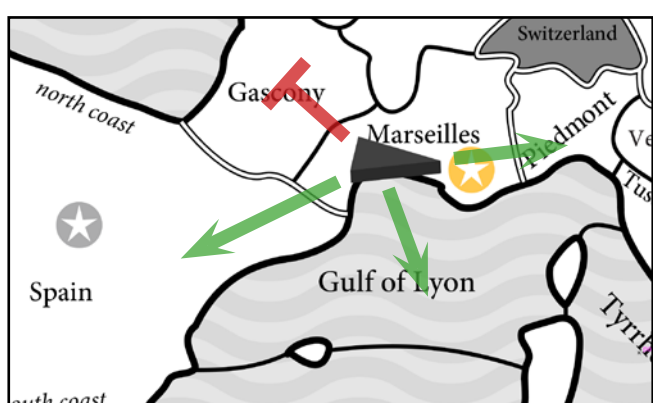


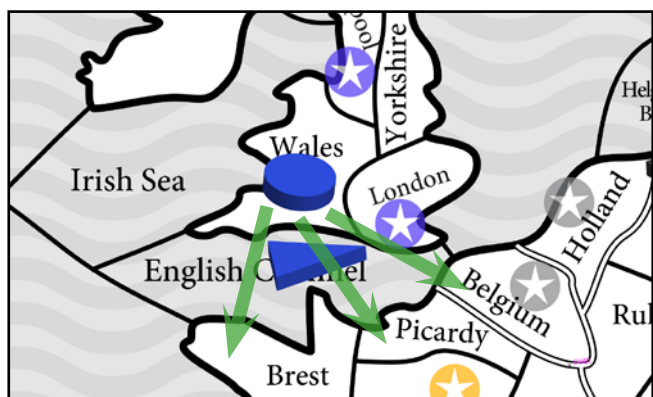
An army can move to any adjacent territory. No more than one army can occupy a territory at a time.

The army in Warsaw can move to Livonia, Prussia, Silesia, Galicia or Ukraine. It can't move to Moscow because that's already occupied.



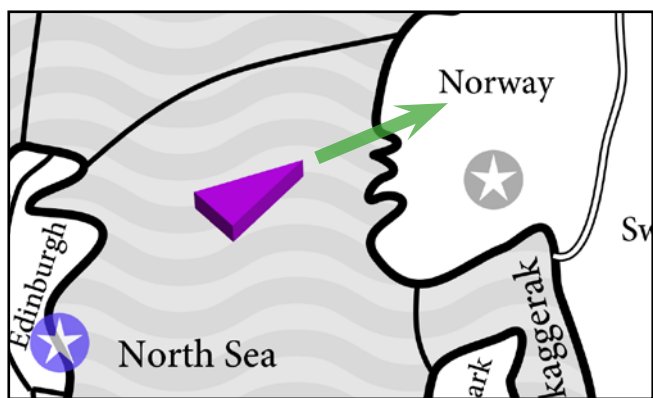
Fleets can only occupy the sea, or territories with coastlines. They can't cross land.

The fleet in Marseilles move to Piedmont, Gulf of Lyon or Spain. It can't cross land to Gascony.



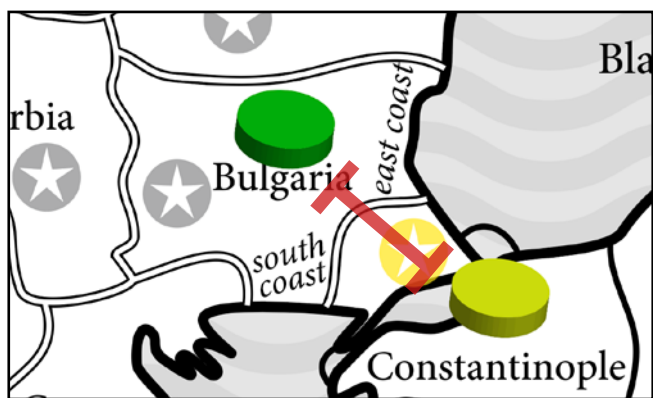
An army can cross the sea if a fleet is ordered to convoy it.

The fleet can convoy the army in Wales to Brest, Picardy or Belgium in one move.



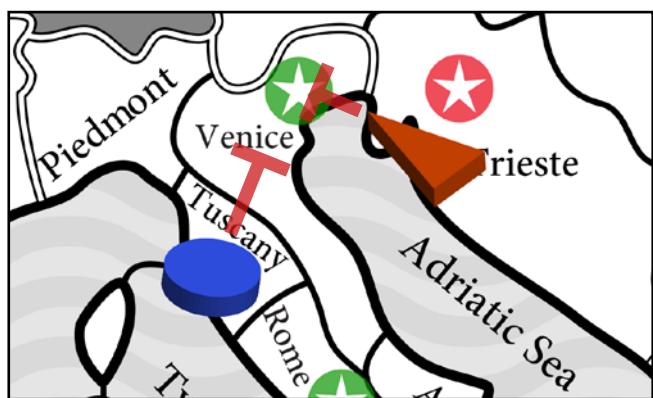
Occupy supply centres at the end of Autumn turns to earn extra armies and fleets. Conquer enemy supply centres to deprive others of their units.

If the Russian fleet moves to Norway and stays there until an Autumn turn, it will turn the supply centre purple. Then the Russian player will be allowed to build a new unit in their home country.



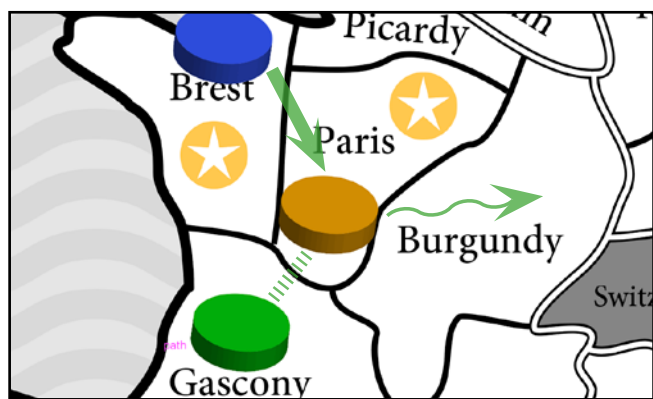
If you order a unit to move into a territory that's already occupied, your move fails unless the other unit moves elsewhere at the same time.

The army in Bulgaria can't move to Constantinople and the army in Constantinople can't move to Bulgaria — unless one of them frees up their territory by moving elsewhere.



If two units try to move to the same territory, both will fail.

If both the army in Tuscany and the fleet in Trieste are ordered to move to Venice, both fail and Venice stays empty.



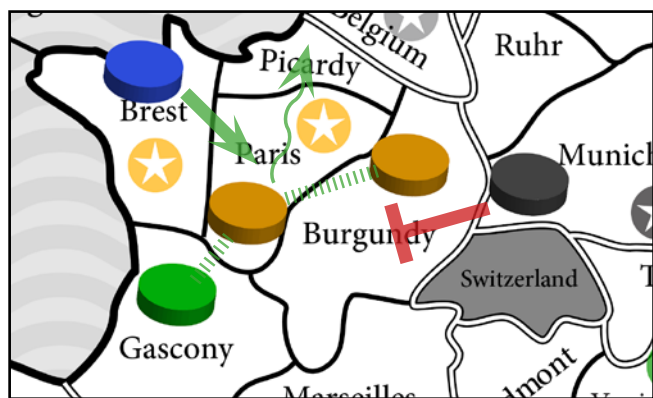
A unit can be dislodged (forced out) by a move if another unit is ordered to support the move.

The move from Brest to Paris would normally fail because Paris is already occupied. But if the army in Gascony is ordered to support the move, the Parisian army would be forced to retreat somewhere else (maybe Burgundy?) and the Brest army would move in.



Support works in defence, too. A unit can be supported to hold a region. This can stop it being dislodged by a strong attack.

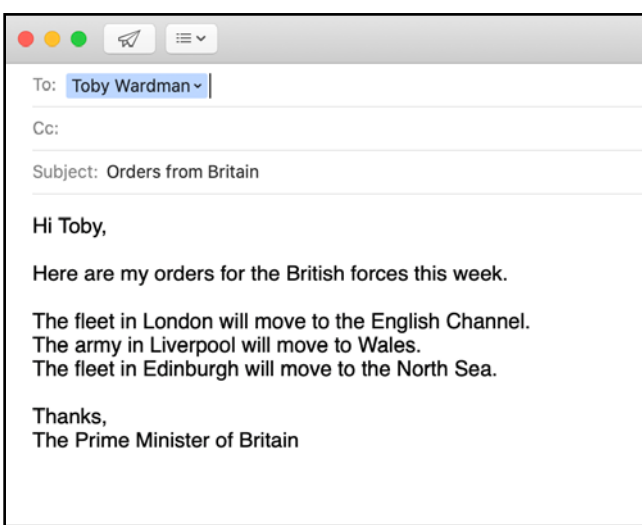
The move from Brest would normally succeed because it's supported by Gascony. But Burgundy supports Paris to hold, so the strengths are equal and the move from Brest fails after all.



Support is cut if the supporting piece is itself attacked from elsewhere.

Brest wants to move to Paris. Gascony is supporting it, but Burgundy is supporting Paris, so the two sides are equal and the move will fail. However, if Munich attacks Burgundy at the same time, the support from Burgundy is cut — meaning that Brest can move to Paris after all.

Send your orders by email every week.



Beg, bully and coerce other players into helping you — then betray them when the time is right.

